Tempest Oh CG generalist/FX Artist

Tempestoh.com

Tempestoh@gmail.com | 678-622-0686

EDUCATION ____

Savannah School of Art and Design Visual Effect Masters of Fine Arts Degree

Savannah, Georgia | 2023-2025

OTIS College of Art and Design

Toy Design Bachelor of Fine Arts Degree Los Angeles, California | 2015-2019

PROGRAMS_

3D Programs

Houdini | Maya | Unreal Engine | Zbrush | Substance Painter | Substance Designer |Rhino | Nuke | After Effect

2D Programs

Photoshop | Illustrator

PROJECT EXPERIENCE ____

Harbor Picture Company Project | Amtrak

- Responsible for FX operations.
- Developed 3D models and renderings
- In charge of compositing for one of the shots.

The Mill Project | Peeps x Pepsi

- Executed FX responsibilities with a commitment to continuous improvement.
- Developed tree models, procedural models, and renderings
- Acquired skills in documenting and showcasing work through regular blog updates.
- Actively incorporated weekly mentor critiques

WORK EXPERIENCE ____

Studio Carlton

2024-2025

2021

2024

2023

Intern 3D Generalist

- Worked on a short film titled Through the Glass, which is being showcased at the Swedish International Film Festival.
- Responsible for creating the visual effects for the final scene.

Catholic University of Korea

Part Time | 3D modeler

- Specialized in 3D character modeling to enhance visual representation.
- Spearheaded the promotion of a hospital mobile app.

Yellow Track Suit

Intern| 3D modeler

- Crafted toys using Zbrush for precise and detailed design.
- Performed remote work and conducted virtual meetings via computer.

Jakks Pacific

Intern| Designer

- Designed toys featuring licensed characters like Mario and Harry Potter.
- Produced engaging presentations using a combination of Photoshop and Illustrator.



2019-2020

2018